### Main Learning Objective
To get an overview of Computing and Society

### Nature of learning object
Overview of Computing and Society

### Key concept(s)
Computing professional, computer ethics, virtual society, workplace

### Source Module information
ITI 1101 Computing and Society  
Author: William P.K. Korir, Senior Lecturer, Egerton University, Computer Science Department

### Access source module
To be Provided by the AVU

### Extracted by
William P.K. Korir

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The primary goal of the course is to develop computer professionals able to explore the implications of what computing professionals create as part of their work and how this impacts society at large. It will help the learner to understand the development, application and consequences of computing technology in relation to society. In this course, you will learn about the history of computing; principles, concepts and terminology of computing, software uses, application and development; role of computing professionals; current computing technologies and their use in everyday life, examination of variety of computing perspectives such as access to information, privacy, computer security, virtual society, transformation of work and workplace; social, ethical and legal issues and their implications to computing in our daily lives as a society; professional aspects of computing.